

Course syllabus for

Design and innovation in context, 7.5 credits

Design och innovation, 7.5 hp

This course has been cancelled, for further information see Transitional provisions in the last version of the syllabus.

Course code 2XX047

Course name Design and innovation in context

Credits 7.5 credits

Form of Education Higher Education, study regulation 2007

Main field of study Bioentrepreneurship Level AV - Second cycle

Grading scale Excellent, Very good, Good, Satisfactory, Sufficient, Fail, Fail
Department Department of Learning, Informatics, Management and Ethics

Decided by Styrelsen för utbildning

Decision date 2010-06-18

Revised by Education committee LIME

Last revision 2020-10-20 Course syllabus valid from Autumn 2010

Specific entry requirements

No less than 120 credits.

Objectives

Upon completion of the course, the students will be able to:

- Analyse and discuss innovation and design in context
- Understand and demonstrate knowledge of how design can create value for the company and for the society at large
- Argue for and use basic models for strategic and user-driven design development in innovation processes
- Communicate the basics of strategic and user-driven design, brands and branding to both professionals and laymen
- Identify the uses of design as a strategic tool in product development, market communication and business growth
- Demonstrate knowledge of the development and management of design-oriented companies.

Content

Course code: 2XX047

The aim of the course is to familiarise the students with the "design revolution" that is currently underway in the market. The course will provide an overview of design-driven businesses and deepen students' understanding of strategic what user-driven design is about.

It will also provide students with tools to combine branding and marketing with design and product development. These tools are essential in the market today and will be even greater in the near future as the fusion of branding, design and innovation continues to cover large parts of the economy.

Furthermore, the course will focus on the following areas:

- Design beyond the buzzword: what is it and what is it not?
- Basics in design management and branding
- The design-driven world how did we get here?
- The merger of functions branding, design, innovation, product development
- Working with brand-driven design strategically
- To evaluate a company's design and branding

Teaching methods

The course will mix lectures with debates, discussions and seminars with students as well as with market leaders in the field. Workshops and seminars are compulsory as well as some lectures. In case of absence contact the course administration for, possibly, a complementary assignment. Compulsory parts are given in the schedule.

Examination

The students' grade will be based on three factors:

- Group project
- Active attendance and participation in class and in group activities
- Written and oral assignments at the lectures (individually and in groups)

A student who has failed in the regular examination, is entitled to participate in five more examinations. If the student has failed six examinations/tests, no more examination is offered/examination session. The number of times that the student has participated in one and the same examination is regarded as an examination. Submission of a blank examination is regarded as an examination. An examination for which the student registered but not participated in, will not be regarded as an examination.

Transitional provisions

The course has been cancelled.

Other directives

Language of instruction is English.

The course is provided in the context for Stockholm School of Entrepreneurship (SSES). Responsible department: University College of Arts, Crafts and Design

Literature and other teaching aids